



EXPLAIN EVERYTHING: MORE OBJECT OPTIONS

Learn more ways to edit and manipulate objects in Explain everything.

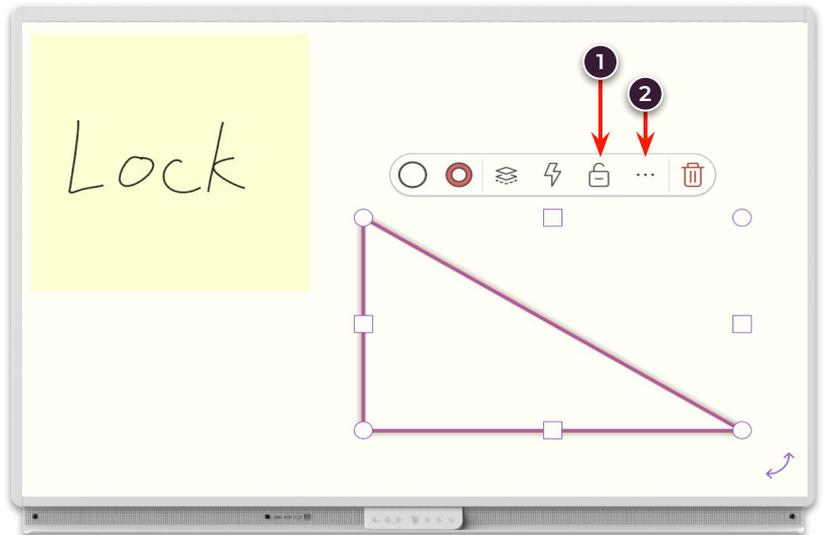


1

Lock

Lock objects on the **canvas** to prevent unintended editing or manipulation.

To lock an object, simply mark, select the **Lock**  button and the appropriate option.

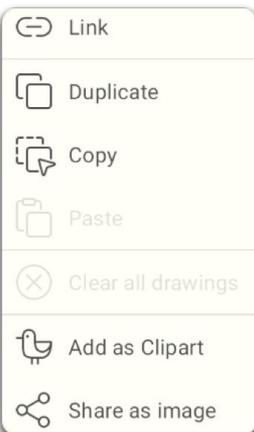


2

Actions

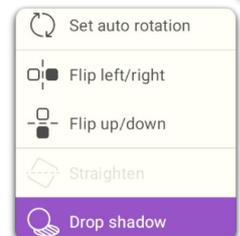
Click the **Actions**  button, to apply options like **copy/paste** and **duplicate**.

You can also insert a **hyperlink** on an object, or even save the object to the **Clipart Gallery**.



Edit

Click the **Edit**  button to **flip** objects **vertically** or **horizontally**, or even set objects to **rotate** automatically.



3

Different objects offers different options for editing and manipulation. Always check the contextual menu to discover quick access to object-specific options.



For example, you can change the fill and border colors for a shape with these two buttons.

