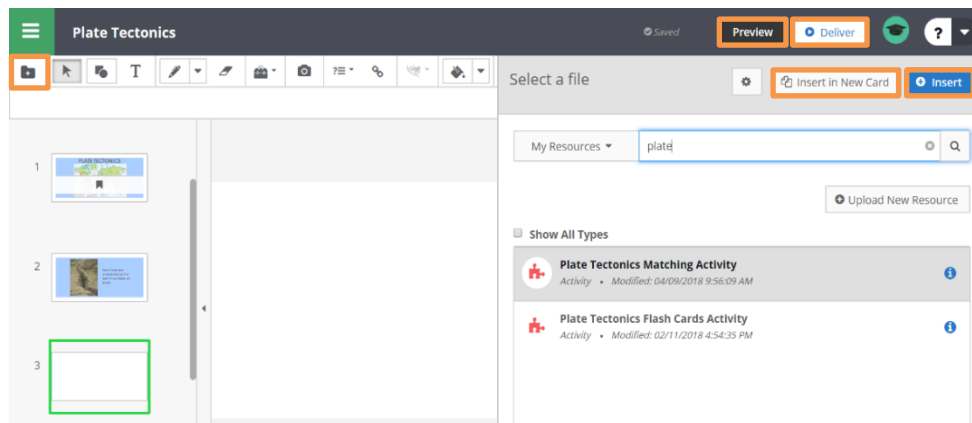


## How to Use ClassFlow Activities in a Lesson

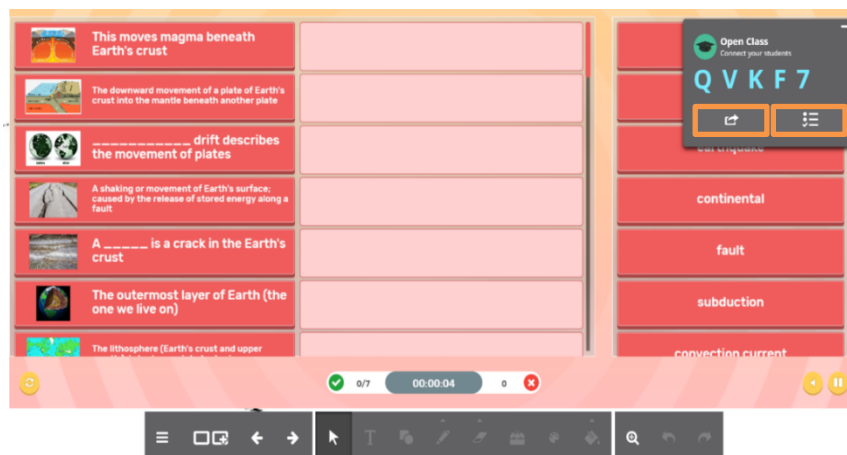
Activities are an engaging way for students to practice skills and concepts, no matter your grade level or content area.

To add an activity to your lesson, begin in **Lesson Builder**. Click the **Insert** button from the toolbar, choose your activity, and then select either **Insert** or **Insert in New Card**. Note: An activity must go on a blank card.

Activities will not play in Lesson Builder. Use **Preview** or **Deliver** for full functionality.



In **Lesson Presenter**, play the activity from your front-of-class display, or send to connected student devices. For a record of students' interaction with the activity, send it as a **Creative poll**.



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